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1 [RAID: high-performance, reliable secondary storage](#)

Peter M. Chen, Edward K. Lee, Garth A. Gibson, Randy H. Katz, David A. Patterson

June 1994 **ACM Computing Surveys (CSUR)**, Volume 26 Issue 2

Full text available: [pdf\(3.60 MB\)](#)

Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#), .

Disk arrays were proposed in the 1980s as a way to use parallelism between multiple disks to improve performance. Today they appear in the product lines of most major computer manufacturers. This article gives a framework in which to organize current and future work. First, the article introduces the driving forces that have popularized disk arrays: performance and reliability. It discusses the various RAID architectures and provides a framework in which to organize current and future work.

**Keywords:** RAID, disk array, parallel I/O, redundancy, storage, striping

2 [Performance evaluation of extended storage architectures for transaction processing](#)

Erhard Rahm

June 1992 **ACM SIGMOD Record , Proceedings of the 1992 ACM SIGMOD international conference on database management**, Volume 21 Issue 2

Full text available: [pdf\(1.47 MB\)](#)

Additional Information: [full citation](#), [abstract](#), [references](#), [index terms](#)

The use of non-volatile semiconductor memory within an extended storage hierarchy promises significant performance improvements for transaction processing. Although page-addressable semiconductor memories like extended memory caches are commercially available since several years, no detailed investigation of their use for transaction processing has been performed so far. We present a comprehensive simulation study that compares the performance of different extended storage architectures.

3 [EVENODD: an optimal scheme for tolerating double disk failures in RAID architectures](#)

M. Blaum, J. Brady, J. Bruck, J. Menon

April 1994 **ACM SIGARCH Computer Architecture News , Proceedings of the 21ST annual ACM SIGARCH computer architecture symposium**, Volume 22 Issue 2

Full text available: [pdf\(893.35 KB\)](#)

Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#), .

We present a novel method, that we call EVENODD, for tolerating up to two disk failures in RAID architectures. This method is a known scheme for tolerating double disk failures that is optimal with regard to both storage and performance. It requires the addition of only two redundant disks and consists of simple exclusive-OR computations. A major advantage of this scheme is that it only requires parity hardware, which is typically present in standard RAID-5 controllers. Hence, EVENODD is a practical and efficient scheme for tolerating double disk failures.

4 [Disk cache—miss ratio analysis and design considerations](#)

Alan J. Smith

August 1985 **ACM Transactions on Computer Systems (TOCS)**, Volume 3 Issue 3

Full text available:  pdf(3.13 MB)

Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#), .

The current trend of computer system technology is toward CPUs with rapidly increasing processing rapidly increasing density, but with disk performance increasing very slowly if at all. The implication point the processing power of computer systems will be limited by the throughput of the input/output problem, which is described and evaluated in this paper, is disk cache

5 StorHouse metanoia - new applications for database, storage & data warehousing

Felipe Cariño, Pekka Kostamaa, Art Kaufmann, John Burgess

May 2001 **ACM SIGMOD Record , Proceedings of the 2001 ACM SIGMOD international conference on data**, Volume 30 Issue 2

Full text available:  pdf(597.88 KB)

Additional Information: [full citation](#), [abstract](#), [references](#), [index](#) te

This paper describes the StorHouse/Relational Manager (RM) database system that uses and exploits active storage hierarchy, we mean that StorHouse/RM executes SQL queries *directly* against data (i.e. disk, optical, and tape) without post processing a file or a DBA having to manage a data set. StorHouse/RM features and internals. We also describe how StorHouse/RM differs from traditional

6 Hierarchical disk cache management in RAID 5 controller

Jung-ho Huh, Tae-mu Chang

December 2003 **The Journal of Computing in Small Colleges**, Volume 19 Issue 2

Full text available:  pdf(137.71 KB)

Additional Information: [full citation](#), [abstract](#), [references](#), [index](#) te

In RAID system, disk cache is one of the important elements in improving the system performance performance in comparison to single cache and is effective in temporal and spatial locality. The problem has two levels. The first level cache is a set associative cache with small block size whereas the second cache with large block size. In this paper, a RAID 5 disk cache model is presented that is located c

7 Parallelism in relational data base systems: architectural issues and design approaches

Hamid Pirahesh, C. Mohan, Josephine Cheng, T. S. Liu, Pat Selinger

July 1990 **Proceedings of the second international symposium on Databases in parallel**

Full text available:  pdf(2.50 MB)

Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#), .

With current systems, some important complex queries may take days to complete because of: (1) processed, (2) limited aggregate resources. Introducing parallelism addresses the first problem. Cache resources solve the second problem. According to a survey by Brodie,1 only 10% of computerized argument for both more variety and volume of data to be moved into data base systems. We conj

8 A case for redundant arrays of inexpensive disks (RAID)

David A. Patterson, Garth Gibson, Randy H. Katz

June 1988 **ACM SIGMOD Record , Proceedings of the 1988 ACM SIGMOD international conference on data**, Volume 17 Issue 3

Full text available:  pdf(1.20 MB)

Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#), .

Increasing performance of CPUs and memories will be squandered if not matched by a similar per capacity of Single Large Expensive Disks (SLED) has grown rapidly, the performance improvement Redundant Arrays of Inexpensive Disks (RAID), based on the magnetic disk technology developed attractive alternative to SLED, promising improvements of an order of magnitude in performance,

9 Tolerating multiple failures in RAID architectures with optimal storage and uniform declusteri

Guillermo A. Alvarez, Walter A. Burkhard, Flaviu Cristian

May 1997 **ACM SIGARCH Computer Architecture News , Proceedings of the 24th annual Computer architecture**, Volume 25 Issue 2

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We present DATUM, a novel method for tolerating multiple disk failures in disk arrays. DATUM is tl



mask any given number of failures, requires an optimal amount of redundant storage space, and s uniformly over disks in the presence of failures without needing large layout tables in controller m information dispersal, a coding technique that admits an efficient hardware implementation. As t .

**10** Parity logging overcoming the small write problem in redundant disk arrays

Daniel Stodolsky, Garth Gibson, Mark Holland

May 1993

**ACM SIGARCH Computer Architecture News , Proceedings of the 20th annual Computer architecture**, Volume 21 Issue 2

Full text available:  pdf(1.35 MB)

Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#), .

Parity encoded redundant disk arrays provide highly reliable, cost effective secondary storage with accesses and large write accesses. Their performance on small writes, however, is much worse than highly reliable, but expensive organization for secondary storage. Unfortunately, small writes are a workload of many important, demanding applications such as on-line transaction processing. This

**11** The HP AutoRAID hierarchical storage system

John Wilkes, Richard Golding, Carl Staelin, Tim Sullivan

February 1996 **ACM Transactions on Computer Systems (TOCS)**, Volume 14 Issue 1

Full text available:  pdf(1.82 MB)

Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#), .

Configuring redundant disk arrays is a black art. To configure an array properly, a system administrator of both the array and the workload it will support. Incorrect understanding of either, or changes in to poor performance. We present a solution to this problem: a two-level storage hierarchy implemented in a controller. In the upper level of this hierarchy, two copies of active data are stored to provide f ...

**Keywords:** RAID, disk array, storage hierarchy

**12** Serverless network file systems

Thomas E. Anderson, Michael D. Dahlin, Jeanna M. Neefe, David A. Patterson, Drew S. Roselli, Randolph

February 1996 **ACM Transactions on Computer Systems (TOCS)**, Volume 14 Issue 1

Full text available:  pdf(2.69 MB)

Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#), .

We propose a new paradigm for network file system design: serverless network file systems. While they rely on a central server machine, a serverless system utilizes workstations cooperating as peers to Any machine in the system can store, cache, or control any block of data. Our approach uses this combination with fast local area networks, to provide better performance and scalability than ...

**Keywords:** RAID, log cleaning, log structured, log-based striping, logging, redundant data storage

**13** The HP AutoRAID hierarchical storage system

J. Wilkes, R. Golding, C. Staelin, T. Sullivan

December 1995 **ACM SIGOPS Operating Systems Review , Proceedings of the fifteenth ACM systems principles**, Volume 29 Issue 5

Full text available:  pdf(1.60 MB)

Additional Information: [full citation](#), [references](#), [citations](#), [index terms](#)

**14** Serverless network file systems

T. E. Anderson, M. D. Dahlin, J. M. Neefe, D. A. Patterson, D. S. Roselli, R. Y. Wang

December 1995 **ACM SIGOPS Operating Systems Review , Proceedings of the fifteenth ACM systems principles**, Volume 29 Issue 5

Full text available:  pdf(2.48 MB)

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15

## External memory algorithms and data structures: dealing with

# massive

Jeffrey Scott Vitter

June 2001

**ACM Computing Surveys (CSUR)**, Volume 33 Issue 2

Full text available:  pdf(828.46 KB)

Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#), .

Data sets in large applications are often too massive to fit completely inside the computers internal input/output communication (or I/O) between fast internal memory and slower external memory (performance bottleneck. In this article we survey the state of the art in the design and analysis of algorithms and data structures, where the goal is to exploit locality in order to reduce the I/O cost

**Keywords:** B-tree, I/O, batched, block, disk, dynamic, extendible hashing, external memory, hierarchical access methods, multilevel memory, online, out-of-core, secondary storage, sorting

## 16 The Zebra striped network file system

John H. Hartman, John K. Ousterhout

August 1995

**ACM Transactions on Computer Systems (TOCS)**, Volume 13 Issue 3

Full text available:  pdf(2.76 MB)

Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#), .

Zebra is a network file system that increases throughput by striping the file data across multiple servers separately, Zebra forms all the new data from each client into a single stream, which it then stores in a log-structured file system. This provides high performance for writes of small files as well as for reads. Zebra also writes parity information in each stripe in the style of RAID disk arrays; this ...

**Keywords:** RAID, log-based striping, log-structured file system, parity computation

## 17 The Zebra striped network file system

John H. Hartman, John K. Ousterhout

December 1993 **ACM SIGOPS Operating Systems Review , Proceedings of the fourteenth ACM systems principles**, Volume 27 Issue 5

Full text available:  pdf(1.93 MB)

Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#), .

Zebra is a network file system that increases throughput by striping file data across multiple servers separately, Zebra forms all the new data from each client into a single stream, which it then stores in a log-structured file system. This provides high performance for writes of small files as well as for reads. Zebra also writes parity information in each stripe in the style of RAID disk arrays; this increase ...

## 18 Simulation of computer systems and applications

William S. Keezer

December 1997 **Proceedings of the 29th conference on Winter simulation**

Full text available:  pdf(742.22 KB)

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## 19 Parity logging disk arrays

Daniel Stodolsky, Mark Holland, William V. Courtright, Garth A. Gibson

August 1994

**ACM Transactions on Computer Systems (TOCS)**, Volume 12 Issue 3

Full text available:  pdf(1.98 MB)

Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#), .

Parity-encoded redundant disk arrays provide highly reliable, cost-effective secondary storage with large writes. Their performance on small writes, however, is much worse than mirrored disks—the expensive organization for secondary storage. Unfortunately, small writes are a substantial portion

important, demanding applications such as on-line transaction processing. This paper presents

**Keywords:** RAID, disk arrays

**20** Storage: FAB: building distributed enterprise disk arrays from commodity components

Yasushi Saito, Svend Frølund, Alistair Veitch, Arif Merchant, Susan Spence

October 2004 **Proceedings of the 11th international conference on Architectural support for operating systems**

Full text available:  pdf(671.67 KB)

Additional Information: [full citation](#), [abstract](#), [references](#), [index to](#)

This paper describes the design, implementation, and evaluation of a Federated Array of Bricks (FAB), which provides the reliability of traditional enterprise arrays with lower cost and better scalability. FAB is composed of small storage appliances containing commodity disks, CPU, NVRAM, and network interface cards. It uses a majority-based algorithm to replicate or erasure-code logical blocks across bricks and a reconfiguration algorithm to handle failures.

**Keywords:** consensus, disk array, erasure coding, replication, storage, voting

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